

# Introduction to web development technology

From the early years of www new technology will arise. As fundamental building blocks of all web can be recognized HTML and CSS.

HTML or Hypertext Markup Language is content describing markup language for description of appropriate building blocks of all webpages. Today longterm supported version is 5.0. This version is meant to be open standard – new improvements are continually added to its syntax.

For styling or visual theming is used CSS standard (standard for Cascade Style sheets). Actual version is 3.0. HTML+CSS introduced separation of content and look of a page. Content is more rigid but external styles enable quick change of look of your page from one location on your webserver.

We can say that only HTML and CSS are main building blocks of all webpages but today webs are more dynamic and adaptive. You can make administration from web backends, or you can make subscription and then gain access to elevated content of pages.

These improvements enable scripting technologies. These technologies can be divided on two main parts:

a) scripting technologies on server side – for a long time and because wide support in hosting houses wide spreaded technology is PHP. For PHP is common that generate pure HTML as interpreted output. Today standardized version is 7.4 but version 8.0 is in development. More reading about PHP can be found on <https://www.php.net/docs.php> or in more descriptive way on wiki <https://en.wikipedia.org/wiki/PHP> .

PHP is not only server side technology – for bigger projects

but with lower support at hosting company are node.js (server side scripting with javascript), java jsp or servlets or microsoft asp.

b) scripting technology on client side – widely used is javascript (not confuse with java because this scripting language has nothing with java/ jsp as its name will suggest). Difference between server side and client side scripting is that client script must be downloaded to the browser and interpreted by them. That lead to possible problems with code confidentiality and possible blocking features on browser/ client side. Output of server scripting technology can be pure HTML/ CSS pages.

If you are involved in bigger projects or make common web for larger public existing frameworks will accelerate development. When you use framework you can obtain generated parts and use prepared parts of web. Most frameworks insist on design patterns named MVC (model – view – controller). MVC concept separate building parts of code in to:

- model – driving logic of application, how are data handled and stored with database
- view – visual part of application
- controller – part handling requests from the clients and event generated by states of application

Well known frameworks are:

- symfony for PHP scripting language – more reading at <https://symfony.com/>
- bootstrap – for frontend development – for further reading <https://getbootstrap.com/>
- angular – used by google, big framework for creation robust application, based on javascript syntax <https://angular.io/docs>
- react – frontend development framework used by facebook, based on javascript syntax (user friendlier as angular)

<https://reactjs.org/>

- jQuery – small framework for web scripting and DOM manipulation (separation of parts of page and manipulating them). Can be used for scrolling menu creation, animation of galleries ... .For further reading you can visit <https://jquery.com/> .